

# TOTAL TRAINING™ FOR Adobe® Soundbooth CS4 QUICK REFERENCE GUIDE

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|-----------|---|----------------|
| <b>C1</b> | <b>GETTING TO KNOW SOUNDBOOTH</b>             | <b>24:12</b>   |
| 1         | Record, Playback & Trim Clips                 |                |
| 2         | Making a Clip Louder & Applying Effects       |                |
| 3         | Using Mix Paste                               |                |
| 4         | Exploring Waveform Types                      |                |
| <b>C2</b> | <b>EDITING BASICS</b>                         | <b>1:01:28</b> |
| 1         | Creating Simple Trims & Volume Edits          |                |
| 2         | Exploring the Spectral Analyzer               |                |
| 3         | Working with Automated Noise Reduction Tools  |                |
| 4         | Using Auto Heal to Remove a Noise             |                |
| 5         | Applying the Rumble Filter & Parametric EQ    |                |
| 6         | Introduction to Multitracking                 |                |
| 7         | Using the Match Volume Command                |                |
| 8         | Removing Clicks & Pops                        |                |
| 9         | Editing Multiple Audio Tracks                 |                |
| <b>C3</b> | <b>EFFECTS PROCESSING</b>                     | <b>36:09</b>   |
| 1         | Adding Effects to the Effects Rack            |                |
| 2         | Using the Graphic EQ Effect                   |                |
| 3         | Using the Advanced Dynamics Effect            |                |
| 4         | Advanced Parametric EQ & Advanced Compressor  |                |
| 5         | Using the Advanced Analog Delay Effect        |                |
| 6         | Changing the Pitch & Timing                   |                |
| 7         | Working with the Vocal Enhancer Effect        |                |
| <b>C4</b> | <b>TOOLS &amp; TIPS FOR A BETTER WORKFLOW</b> | <b>23:25</b>   |
| 1         | Adding Metadata to Files                      |                |
| 2         | Scoring with the AutoComposer Feature         |                |
| 3         | Customizing the Interface                     |                |
| 4         | Using Resource Central                        |                |
| 5         | End Credits                                   |                |