



# TOTAL TRAINING™ for Adobe Software Training

## Part 1 Acrobat®

- 1 USING THE COMMENTING TOOLS 20:2**
- 1 Introducing Commenting & Markup
  - 2 Using the Highlight Text & Note Tools
  - 3 Using the Indicate Text Edits Tools
  - 4 Setting Highlight & Note Properties
  - 5 The Pencil & Rectangle Drawing Tools
  - 6 The Cloud & Callout Markup Tools
  - 7 The Dimensioning & Measuring Tools

## Part 2 After Effects®

- 2 ROVING KEYFRAMES & STAGGERING MAGIC 19:53**
- 1 Animating a Chasing Light Effect
  - 2 Create Linear Keyframes & Rove Across Time
  - 3 Converting an Expression to Keyframes
  - 4 Using Hold Keyframes & Time Stretching a Layer
  - 5 Sequencing Layers
  - 6 Viewing the Finished Animation

## Part 3 Audition™

- 3 POPS, PINGS, & PLOSIVES 24:01**
- 1 Using Restoration & Amplitude Filters
  - 2 Capturing a Noise Profile & Applying Spectral Decay
  - 3 Saving Noise Profiles
  - 4 Using Repair Transient to Remove a Ping
  - 5 Removing Plosives with an FFT Filter Preset

## Part 4 Dreamweaver®

- 4 ADDING AUDIO, VIDEO, & FLASH® TO A PAGE 24:34**
- 1 Setting Up a Link to a Video File
  - 2 Embedding a QuickTime™ Video
  - 3 Setting Parameters for the Video
  - 4 Embedding a Windows Media® Video into a Page
  - 5 Adding Audio to a Web Page
  - 6 Changing the Audio Parameters

## Part 5 Encore™ DVD

- 5 BUTTONS & SUB-NAVIGATION SYSTEMS 19:46**
- 1 Placing Menu Assets into a Timeline
  - 2 Introducing the Flowchart Editor
  - 3 Adding a Menu from the Library Panel
  - 4 Using Flowchart to Set Menu Navigation
  - 5 Adding Chapter Markers to a Timeline
  - 6 Linking Chapter Markers to Buttons
  - 7 Changing & Resizing Chapter Names

## Part 6 Flash®

- 6 MOTION TWEENING 23:54**
- 1 Setting Up to Create a Motion Tween
  - 2 Convert to Symbol & Create a Simple Tween
  - 3 Tweening Scale, Position & Rotation
  - 4 Adding Background Color & a Cloud Shape
  - 5 Troubleshooting Motion Tweens
  - 6 Breaking Motion Tweens
  - 7 Controlling the Speed of Motion Tweens

## Part 7 GoLive®

- 7 BUILDING A PAGE 23:52**
- 1 Creating a Table & Sizing the Cells
  - 2 Placing Elements into Table Cells
  - 3 Adjust Cell Spacing & Apply a Style to Text
  - 4 Nesting, Stylizing & Sizing Tables
  - 5 Add a Background Image & Text to Tables

## Part 8 Illustrator®

- 8 USING SYMBOLS 25:35**
- 1 Introducing Symbols
  - 2 Accessing Symbol Libraries
  - 3 Manipulating & Duplicating Symbols
  - 4 Modifying All Instances of a Symbol
  - 5 Replacing All Instances of a Symbol
  - 6 Creating a New Symbol & Library
  - 7 Using the Symbol Sprayer Tool
  - 8 Using the Symbol Sizer & Stainer Tools

## Part 9 InCopy®

- 9 CREATING ASSIGNMENTS 21:39**
- 1 Introducing Assignments
  - 2 Creating an Assignment
  - 3 Adding Content to an Assignment
  - 4 Fixing Common Mistakes
  - 5 Opening Assignments in InCopy
  - 6 Troubleshooting Missing Assignments

## Part 10 InDesign®

- 10 ADOBE PHOTOSHOP® IMPORT & CREATIVITY 23:59**
- 1 Drag & Drop from Bridge & Fill Frame Proportionally
  - 2 Adjusting Display Performance
  - 3 Creating a New Object Style for a Background Image
  - 4 Drawing a Line & Adding an Illustrator® Title
  - 5 Nudging an Image with the Arrow Keys
  - 6 Accessing Layers Using Object Layer Options
  - 7 Cropping & Viewing Layers

## Part 11 Photoshop®

- 11 MASKS AND CHANNELS 0:20:01**
- 1 Making a Selection with the Magic Wand
  - 2 Exploring Color Channels
  - 3 Mixing Channels Using Calculations
  - 4 Using Blending Modes
  - 5 Adjusting a Mask Using Variations
  - 6 Adding an Inner Glow Layer Style

## Part 12 Premiere® Pro

- 12 THE NEW MULTI-CAM WORKFLOW 0:25:14**
- 1 Making a Selection with the Magic Wand
  - 2 Exploring Color Channels
  - 3 Mixing Channels Using Calculations
  - 4 Using Blending Modes
  - 5 Adjusting a Mask Using Variations
  - 6 Adding an Inner Glow Layer Style